AdaMICA: Adaptive Multicore Intermittent Computing

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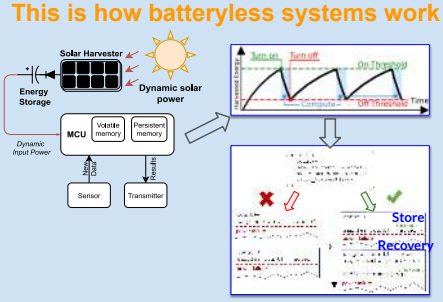
#1 BACKGROUND

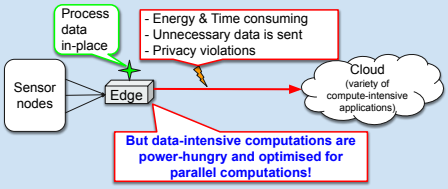
Why do we need to be battery-free?

- 2030 y. -> 50 billion of IoT devices worldwide
- No batteries -> New environments !!!

This is how batteryless systems work

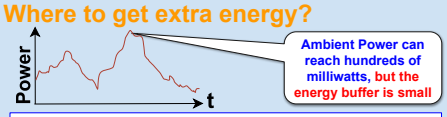


Application requirements are growing



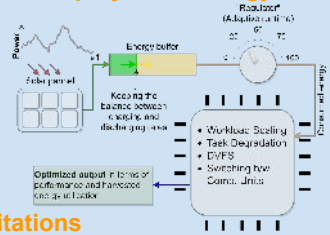
#2 PROBLEM

Where to get extra energy?



To get it, intermittent systems need to be "smart" enough, e.i. to be adaptive

How to employ extra energy?

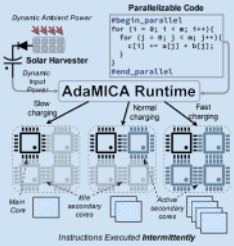


Limitations

- Single-core solutions
- Task-specific accelerators
- No generic parallelism exploitation & support
- No computational flexibility

#3 GOAL AND CONTRTIBUTION

The concept of a parallel adaptive system



Goal:

Our objective is to enable the efficient intermittent execution of highly parallelizable computations under dynamic environmental energy.

Challenges:

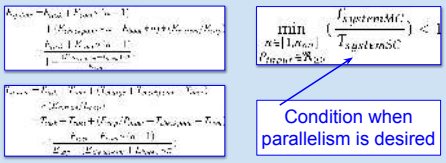
1. Intermittent computing unique factors (such as the store and recovery overheads) might shade parallelization benefits;
2. Parallel programming model can be further complicated by intermittent programming.

Research Impact:

1. Multicore Intermittent Computing. We introduce the missing software support that enables, for the first time, parallel intermittent computing over multiple cores;
2. Power-scaling Runtime. We introduce the first intermittent runtime that provides the missing parallel programming language constructs and adaptively reconfigures the multicore system concerning the environmental power strength.

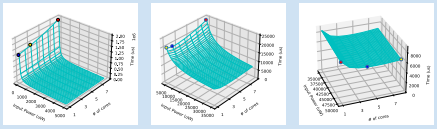
#4 METHODOLOGY

Models exploration and extension

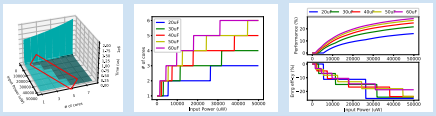


Condition when parallelism is desired

High-level simulations



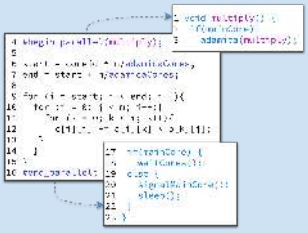
Three parts of the performance dependence on the incoming power and the number of cores working on a task. Red, yellow, blue dots represent high, medium, and low point of the marked line respectively.



Comparison of the speed up and the energy efficiency drop of multicore intermittent systems.

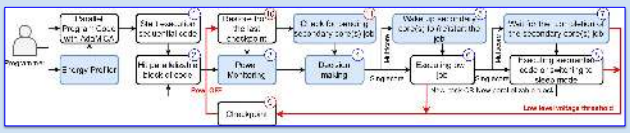
#5 ADAMICA ARCHITECTURE

Programming model



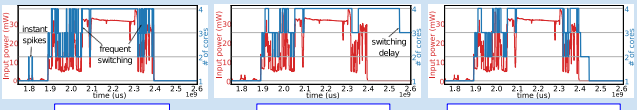
```
void adamica(fn_ptr *func) {
  // sample input power
  uint32_t power = sampleADC();
  // decide on the number of cores
  numCores = DMT(func, power);
  // activate secondary cores
  activate(numCores, func);
}
```

Operating overview



Decision-making efficiency

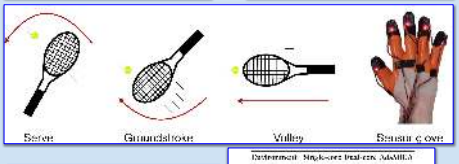
$$P_{predict} = \frac{W_L * P_{current} + P_{past}}{W_L + 1}$$



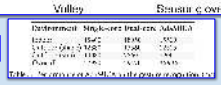
Static decisions | Dynamic decisions | Smart dynamic decisions

#6 EVALUATION AND RESULTS

Experimental setups

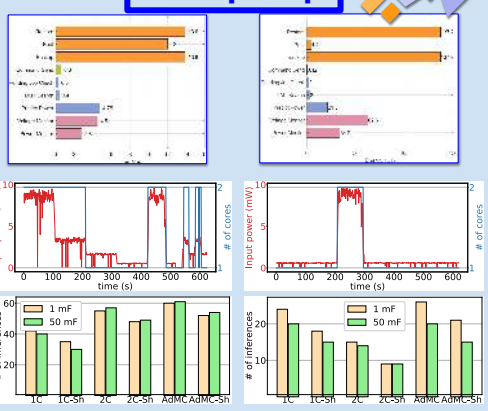


Gesture recognition application



Results

40% speedup



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