

Why the science of learning to reject model predictions is central to ML?

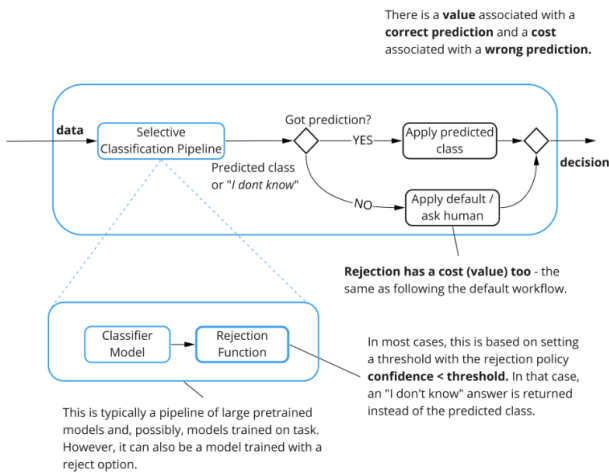


Figure 1. ML models in Enterprise Workflows, taken from [1]

AI Workflows and the Metrics

When we deploy an AI solution in an end-to-end enterprise workflow, we have some ML classifier m that, given an input $i \in I$ (where I is a possibly infinite set of items to classify), produces a predicted class and a confidence (or a distribution of predicted class with confidences). There is then a filtering based on whether the confidence is greater than some threshold, and if so the prediction is applied, else a default path is followed. From this simple description we can draw a few observations:

Value matters

The threshold and the system behavior depend on the “cost” of machine errors and its relation to the cost of a rejection and the value of a correct machine prediction. **We propose a value function to re-evaluate the value of ML models.**

Measuring the “Value”

Let’s refer to the value of a correct prediction as V , to the value (cost) of following the default flow as C_d and to the cost of a wrong prediction as $C_w = K \cdot C_d$ (that is, we express C_w in terms of how “bad” is an erroneous prediction compared to the default flow). Also, for simplicity, let’s assume that $V = -C_d$, and let’s normalize by taking $V = 1$, again for simplicity. If the enterprise has a sense of K , then the optimal threshold T is $T = \frac{K-1}{K+1}$, assuming the model is well calibrated. Similarly, we can show that the expected value for each prediction with confidence c is

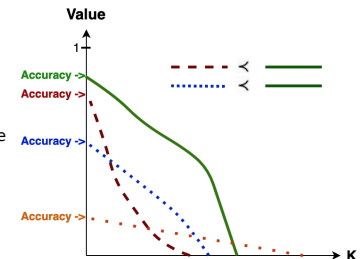
$$E[\text{value}] = -1 \cdot \rho_t + (1 - \rho_t) \cdot (c(K + 1)K) \quad (1)$$

where ρ_t is the probability of a prediction confidence being below the selected threshold t (see [1, 3]).

Calibration matters

If we have a well-calibrated model with arbitrarily bad accuracy α , we can still get value from it.

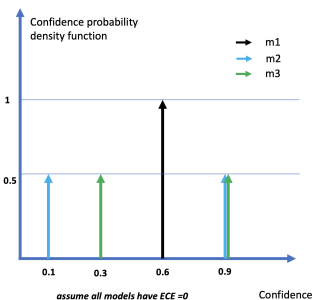
- $K=0$ corresponds to the accuracy of the model.
- Value=0 is the state before applying the model (we reject any prediction).
- Any model is valuable if we have a validation set to tune our rejection policy.
- Because customers can set K , they can also control the risk, and be arbitrarily conservative.



Metrics matter

Commonly adopted calibration metrics, such as the Expected Calibration Error (ECE) [2] and its variation (eg, based on how we bin the samples) do not correspond to the metric we want to improve. They help us to get a sense of the model calibration as a whole and they are independent of any confidence threshold T or cost structure. However, when we apply a model as per the workflow in Figure 1, we only care about calibration around T . Current calibration techniques, such as temperature scaling, show spectacular ECE results but if our threshold is 0.8, we really don’t care about error in the 0.1-0.2 range, nor we care if a confidence is 0.999 or 0.85.

On the right, we show the probability density function for three models over a dataset. m_3 has the same accuracy of m_1 , and m_2 has worse accuracy, but both m_2 and m_3 deliver better value for a wide range of K . Even in the case $ECE \neq 0$, models m_1 and m_2 may have same accuracy but the one with worse ECE would have better value. If we tweak a little m_3 to make it slightly underconfident or overconfident for the impulse at 0.3: we have higher ECE but still higher value for most values of K .



The better we are able to identify subset of items for which our model m is calibrated, the lower is the cost for our deployment of m in an AI workflow. **Our work in progress [3] builds a novel calibration metric that considers the joint distribution of confidence and accuracy.**

References

- [1] Fabio Casati, Pierre-André Noël, and Jie Yang. On the value of ml models. In *NeurIPS Workshop on Human and Machine Decisions (WHMD)*, 2021.
- [2] Jeremy Nixon, Michael W. Dusenberry, Linchuan Zhang, Ghassem Jerfel, and Dustin Tran. Measuring calibration in deep learning. *ArXiv*, abs/1904.01685, 2019.
- [3] Burcu Sayin, Jie Yang, Andrea Passerini, and Fabio Casati. The science of rejection: A research area for human computation. In *AAAI Conference on Human Computation and Crowdsourcing (HCOMP)*, 2021.