# **Object-aware Gaze Target Detection**

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# Can we predict *where* and *what* a person is looking at?

**Where:** predict the image region on which the person is looking.



**What:** if a person is looking at an object, predict box and class of it.



Single end-to-end method for person and gazed-object detection.

Detect the gaze of all people in a single forward pass.

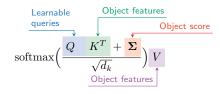
Detect heads and objects with a single object backbone

? Predict object gaze scores for each person's gaze.

? Estimate a person's gaze in **absence** of objects.

#### Object Detector Transformer B ε ÷ : : $\mathcal{D}$ **-**↑ Gaze Cone Watch Pour Object Score **S** Δ 5 Gaze : -CO → Heatmar Predictor -0`0 Ħ Attention bias Heatman No cone-object skip

## **OUR PROPOSAL - GAZE OBJECT TARGET DETECTOR**



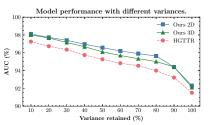
### Predict gaze heatmap, object box and class.

If no object is gazed, we predict a gaze heatmap from head features only.

### QUANTITATIVE RESULTS & THE EFFECTS OF VARIANCE IN ANNOTATIONS

**OUALITATIVE RESULTS** 

| Method          | Modalities | Multiperson<br>Gaze  | GazeFollow     |                       |       | VideoAttentionTarget |                    |              |
|-----------------|------------|--|----------------|-----------------------|-------|----------------------|--------------------|--------------|
|                 |            |  |                | Distance $\downarrow$ |       | In frame             |                    | Out of frame |
|                 |            |  | AUC $\uparrow$ | Avg.                  | Min.  | AUC ↑                | Dist. $\downarrow$ | AP ↑         |
| Recasens et al. | R          | ×  | 0.804          | 0.233                 | 0.124 | -                    | -                  | -            |
| Chong et al.    | R + T      | ×  | 0.902          | 0.142                 | 0.082 | 0.812                | 0.146              | 0.849        |
| Tonini et al.   | R + D      | ×  | 0.894          | 0.165                 | -     | 0.894                | 0.182              | -            |
| Tu et al.       | R          | $\checkmark$   | 0.917          | 0.133                 | 0.069 | 0.904                | 0.126              | 0.854        |
| Ours            | R          | <ul> <li>Image: A second s</li></ul> | 0.922          | 0.072                 | 0.033 | 0.923                | 0.102              | 0.944        |
| Ours            | R + D      | 1  | 0.922          | 0.069                 | 0.029 | 0.933                | 0.104              | 0.934        |





! Due to the **low consensus** across annotators, we evaluate our method under different levels of **variance** across individual gaze annotation.





3D cone



2D cone



Predict the 2D/3D gaze cone(field-of-view) for each head.

in the image.

Calculate the probability that an object is gazed by a person based on the gaze cone scores.

Detect and classify objects/heads

Model the relationships for each head-object pair.